

C Compiler Package for RH850 Family V2.08.00

Release Note

Thank you for using our product.

This document describes the restrictions and points for caution. Read this document before using the product.

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1. Related Manuals

Please refer to the following manuals together with this document.

Name	Document Number
CC-RH Compiler User's Manual	R20UT3516EJ0113
CS+ Integrated Development Environment User's Manual: CC-RH Build Tool Operation	R20UT3283EJ0114

2. Operating environment

The recommended operating environment is as follows.

Windows 10 - 64bit

Windows 11 - 64bit

Ubuntu 22.04 LTS - 64bit

Ubuntu 24.04 LTS - 64bit

3. Changes

This section describes changes to CC-RH from V2.07.00 to V2.08.00.

3.1 Change to the specification of the free evaluation editions

For the free evaluation editions, after the trial period of 60 days from the day of the first building by the compiler, a restriction on the linkage size (the total section size which can be allocated to the ROM area) applied.

This has been replaced by a restriction on the available optimization levels (-Onothing and -Odefault). The restriction on the linkage size (256Kbytes) no longer applies.

3.2 Addition of attributes

The following GCC-compiler attributes have been added:

- aligned
- always_inline
- naked
- noline
- section
- weak

This feature is not described in the CC-RH Compiler User's Manual(R20UT3516EJ0113). For detailed specifications, please refer to the information below.

3.2.1 Attribute Specification Formats

Attributes can be specified using one of the following formats (1)-(3):

- (1) <attribute>[...] <{variable|function|member} declaration>;
- (2) <{variable|function|member} declaration> <attribute>;
- (3) <declaration specifier> (<attribute> <{variable|function|member} declaration>)[, ...];

<attribute>:

__attribute__((<attribute list>))

<attribute list>:

<attribute name>[(<attribute arguments>[, ...])[, ...]

- (1) Declarations that appear after the <attribute> are affected.
- (2) Only the declaration immediately preceding the <attribute> is affected.
- (3) Only the declaration enclosed together with the <attribute> within the parentheses is affected.

In the example below, __attribute__((section)) applies to var1, var2, var4 and var5, but not to var3 or var6.

```
__attribute__((section("MyBSS"))) int var1, var2; // Format(1)
int var3, var4 __attribute__((section("MyBSS"))); // Format(2)
int (__attribute__((section("MyBSS"))) var5), var6; // Format(3)
```

Multiple attributes can be specified simultaneously as long as they do not conflict:

```
__attribute__((noinline)) __attribute__((weak)) void func1();
__attribute__((noinline,weak)) void func2();
__attribute__((noinline)) void func3();
__attribute__((weak)) void func3() { }
```

3.2.2 aligned

[Format]

```
__attribute__((aligned[(<num>)]))
```

[Description]

- Aligns the starting address of the specified variable or member to an address that is a multiple of the integer specified by <num>.
- Applicable targets and values for <num> are as follows.

Applicable targets	Allowed value for <num>
global variable	A power of two not exceeding 4096
static variable	A power of two not exceeding 4096
structure or union member of static variable	A power of two not exceeding 4096
structure or union member of non-static local variable	One of the values 1,2,or 4

- If this is specified multiple times for the same target, the largest <num> value will be applied.
- It is not possible to specify a value smaller than the default alignment of the specified variable or member as <num>. An error will occur.
- When the -stuff option is enabled, global variables, as well as variables and members declared with the static specifier, are placed in sections with the suffix "_X". The following two points should be noted.
 - When using the linker options -start and -rom, it is necessary to specify sections with the suffix "_X". If there are other options that specify section names, please ensure they are also properly configured.
 - Depending on the section, initialization in the startup program may be required.
- If <num> is omitted, it is treated as if <num> is specified as 4.

3.2.3 **always_inline**

[Format]

<code>__attribute__((always_inline))</code>

[Description]

- The specified function is expanded inline.
- Inline expansion is not performed in the following cases.
 - The `-Onothing` option or the `-Oinline=0` option is specified.
 - The specified function takes variable arguments.
 - The specified function is called indirectly via its address.
- `__attribute__((always_inline))` does not guarantee inline expansion.
- If specified together with `#pragma noline`, `__attribute__((always_inline))` takes precedence.
- If specified together with `__attribute__((noline))`, `__attribute__((noline))` takes precedence.
- The following `#pragma` directives cannot be specified together; an error will occur:
 - `interrupt`
 - `inline_asm`
 - `entry`
 - `stack_protector`
- `__attribute__((weak))` cannot be specified together; an error will occur.

3.2.4 **naked**

[Format]

<code>__attribute__((naked))</code>

[Description]

- Suppresses generation of function prologue and epilogue code for the specified function.
- The function body must consist only of asm statements. Behavior is not guaranteed if anything other than asm statements is used.
- The following `#pragma` directives cannot be specified together; an error will occur:
 - `inline_asm`
 - `stack_protector`
- `__attribute__((always_inline))` cannot be specified together; an error will occur.

3.2.5 **noinline**

[Format]

```
__attribute__((noinline))
```

[Description]

- Prevents the specified function from being expanded inline, regardless of compiler options or optimization levels.
- If specified together with `#pragma inline`, `__attribute__((noinline))` takes precedence.
- If specified together with `__attribute__((always_inline))`, `__attribute__((noinline))` takes precedence.
- `#pragma inline_asm` cannot be specified together; an error will occur.

3.2.6 **section**

[Format]

```
__attribute__((section("<section name>")))
```

[Description]

- Places the specified variable or function into the section named `<section name>`.
- If multiple section names are specified for the same variable or function, the last specified section name is used.
- `<section name>` must conform to the rules for valid section names in assembly language files. Otherwise, an assembly error will occur.
- If specified together with `#pragma section`, `__attribute__((section))` takes precedence.

3.2.7 **weak**

[Format]

```
__attribute__((weak))
```

[Description]

- When specified for a variable or function definition, a weak definition is generated. When specified for a variable or function declaration, the reference is treated as a weak reference. A weak definition and a weak reference differ from normal definitions and references as follows:
 - Weak definition:
At link time, a normal definition with the same name may exist in another module. In that case, the linker does not issue an error; the normal definition is used and the weak definition is ignored.
 - Weak reference:
At link time, even if the referenced variable or function definition does not exist, the linker does not issue an error; the reference is treated as NULL.
- `#pragma inline` cannot be specified together; an error will occur.
- `__attribute__((always_inline))` cannot be specified together; an error will occur.

3.3 Addition of the -LINKER_SCRIPT option

A linker script based on the GNU linker script format can now be used during linking. The linker script is specified by link option -LINKER_SCRIPT.

This feature is not described in the CC-RH Compiler User's Manual(R20UT3516EJ0113). For detailed specifications, please refer to the information below.

[Specification Format]

```
-LINKER_SCRIPT=file
```

[Detailed Description]

- Specifies a linker script file.
- The constructs (such as keywords and syntax elements) supported by rlink are as follows. If unsupported constructs are used, unexpected behavior may occur. Refer to the GNU linker manual for details of each item.
 - MEMORY command
The MEMORY command in the following format is supported.

```
MEMORY
{
    name [(attr)]:ORIGIN=address,LENGTH=size
    ...
}
```

name specifies the region (memory area) name, *address* specifies the start address, *sizes* specifies the size.

(*attr*) is optional. The *attr* can be specified as 'r' (read-only), 'w' (read/write), or 'x' (executable).

- SECTIONS command
The SECTIONS command in the following format is supported.

```
SECTIONS
{
    sections-statement
    sections-statement
    ...
}
```

The following can be described in *sections-statement*

- ENTRY command
- Symbol definition (assignment to symbols)
 - Simple symbol definition in the form: *symbol* = *expression*
 - Symbol definition using keywords: HIDDEN, PROVIDE, PROVIDE_HIDDEN
- Data declarations (Supported keywords: BYTE, SHORT, LONG)

- Output section description in the following format:

```

section_name [address] [(type)] : [AT(load_address)] [ALIGN(section_align)]
{
    output-section-statement
    output-section-statement
    ...
} [>region] [AT>load_region] [=fill]

```

- *section_name* specifies the output section name
- *address* specifies the execution-time address (virtual address)
- *type* can be NOLOAD, READONLY, TYPE=SHT_PROGBITS or TYPE=SHT_NOBITS
- *load_address* specifies the load-time address
- *section_align* specifies the execution memory region
- *load_region* specifies the load memory region
- *fill* specifies the fill value for unused space
- Items enclosed in [] are optional
- The following can be written in *output-section-statement*
 - Symbol definition in the same format as *sections_statement*
 - Input section description in the following format:

input_file_name(input_section_name)

Wildcard characters and the following keywords are supported:
 SOFT_BY_NAME, SORT (same as SORT_BY_NAME), EXCLUDE_FILE,
 KEEP

- Other Commands

The following commands are supported:

- ENTRY
- INCLUDE
- GROUP
- OUTPUT
- OUTPUT_FORMAT (elf32-v850-rh850 or elf32-v850)
- TARGET (same as OUTPUT_FORMAT)
- SEARCH_DIR
- STARTUP
- ASSERT
- PROVIDE
- HIDDEN

- PROVIDE_HIDDEN

- Builtin Functions

The following builtin functions are supported:

- ABSOLUTE
- ADDR
- ALIGN
- DEFINED
- LENGTH
- LOADADDR
- MAX
- MIN
- ORIGIN
- SIZEOF

[Caution]

- If a linker script file is recursively specified using INCLUDE, a message is displayed and processing terminates.
- This option is invalid when -form={object | relocate | library} option or -strip option is specified.
- Section placement specified by this option and the -start option is interpreted in the order specified.
- This option and -library_directory option are interpreted in the order specified. Therefore, if the folder containing the linker script file is specified with -library_directory option, specify it before this option.
- BYTE, SHORT, LONG always insert data in little-endian format.

[Note]

The following differences exist compared to the GNU linker:

- rlink behaves as if GROUP is specified for all libraries, regardless of explicit GROUP specification.
- If OUTPUT is specified multiple times, multiple output files are generated.
- OUTPUT_FORMAT and TARGET are accepted but have no effect.
- Input sections without output section specification are placed at the end.
- ADDR returns an absolute value, not section-relative.

[Messages]

The following table lists the messages displayed when using the linker script.

Number	Message	Explanation
M0560800	Detailed error information	Detailed error information for syntax analysis of the linker script.

Number	Message	Explanation
W0561703	Duplicate definition of " <i>name</i> "	The definition of " <i>name</i> " is duplicated in the linker script. The last definition specified is used.
W0561705	Invalid alignment value	The specified alignment value in the linker script is invalid.
E0562023	Duplicate file specified " <i>file</i> "	The description of " <i>file</i> " is duplicated in the linker script.
E0562115	Linker script specified section cannot be specified in " <i>section</i> " option : " <i>option</i> "	The section " <i>section</i> " specified in the linker script cannot be used with the option " <i>option</i> ".
E0562312	Undefined section symbol " <i>section</i> " referenced in " <i>file</i> "	The section symbol " <i>section</i> " is referenced in the file " <i>file</i> ", but the corresponding section does not exist.
E0562327	Section " <i>section1</i> " overlaps section " <i>section2</i> " in load memory	The load memory addresses (LMA) of sections specified in the linker script overlap.
E0562700	ASSERT:" <i>character string</i> "	The condition specified by the ASSERT command in the linker script is not satisfied, so the message " <i>character string</i> " is displayed.
E0562701	Syntax error	There is a syntax error in the linker script.
E0562702	Syntax error	There is a syntax error in the linker script.
E0562703	Nested Include file " <i>file</i> "	The INCLUDE command in the linker script directly or indirectly includes the same file. Review the include hierarchy to remove the cyclic inclusion.
E0562705	Division or modulo by zero	A division or modulo operation by zero is performed.
E0562706	Undefined format " <i>format</i> "	The OUTPUT_FORMAT or TARGET specification in the linker script is invalid. Specify one of the following values: - elf32-v850-rh850 - elf32-v850
E0562707	Undefined symbol " <i>symbol</i> "	The symbol " <i>symbol</i> " specified in the linker script is not defined.
E0562708	Undefined section " <i>section</i> "	The section " <i>section</i> " specified in the linker script is not defined.
E0562709	Undefined memory " <i>memory</i> "	The memory region " <i>memory</i> " specified in the linker script is not defined.
E0562711	Memory definition out of range " <i>memory</i> "	The placement in the memory region " <i>memory</i> " specified in the linker script exceeds the region size.
E0562712	Section " <i>section</i> " unfit in memory " <i>memory</i> " range	The section " <i>section</i> " specified in the linker script does not fit in the memory region " <i>memory</i> ".
E0562714	Cannot move location counter backwards	The location counter cannot be moved backwards.

Number	Message	Explanation
E0562715	Section " <i>section</i> " conflicts with option " <i>option1</i> " and option " <i>option2</i> "	The section " <i>section</i> " conflicts with option " <i>option1</i> " and option " <i>option2</i> ".
E0562717	Reserved section name in SECTIONS : " <i>section</i> "	The section name " <i>section</i> " specified in the SECTIONS command in the linker script is reserved. Specify a different name.

3.4 Addition of the -LIBrary_DIRECTORY option

Link option -LIBrary_DIRECTORY has been added to specify folders containing library files.

This feature is not described in the CC-RH Compiler User's Manual(R20UT3516EJ0113). For detailed specifications, please refer to the information below.

[Specification Format]

-library_director=<folder>

[Detailed Description]

- Adds folders where the following are located:
 - Library files
 - Relocatable files
 - Object files
 - Linker script files
- Files are searched in the following order:
 - Current folder
 - Folders specified by this option
 - Folders specified by environment variable HLINK_DIR
- Specify this option before the target files.

[Examples of use]

Inputs a.lib located in \libdir.

> rlink main.obj -library_directory=\libdir -library=a.lib
--

3.5 Add the __has_include preprocessor directive

The __has_include preprocessor directive allows users to determine whether a specified header file exists. It returns 1 if the header exists, and 0 otherwise.

3.6 Support for the `__asm` statement

The `__asm` statement enables inline assembly similar to that supported by GCC.

Only the basic syntax is supported. Extended syntax is not supported.

The qualifiers `volatile` and `inline` are accepted for compatibility with GCC, but they have no special effect.

The statement can be used only within functions. Using it outside a function results in an error.

3.7 Support for `<time.h>`

Partial support for the standard header `<time.h>` has been added, including types and macros.

3.8 Improvement to the macro directives

Line breaks are now allowed within parentheses when the entire parameter specification of macro definitions and macro calls using the `.macro` directive in the assembly language is enclosed in parentheses.

<code>MOV2 .MACRO (PARA1,</code>	<code>;MACRO directive and formal parameter 1</code>
<code>PARA2)</code>	<code>;formal parameter 2 and the end of the parameter description</code>
<code>MOV PARA1, R10</code>	
<code>MOV PARA2, R11</code>	
<code>.ENDM</code>	
<code>MOV2 (</code>	<code>;Macro call</code>
<code>0x1,</code>	<code>;Actual parameter 1</code>
<code>0x2</code>	<code>;Actual parameter 2</code>
<code>)</code>	<code>;End of the parameter description</code>

3.9 Instruction set of the G4KH core

Added support for specifying `g4kh` as an argument to the `-Xcpu` option (for both compile and assemble options) used to specify the CPU core.

When the `-Xcpu=g4kh` option is specified, code using the G4KH instruction set is generated during compilation. In addition, assembly of the G4KH instruction set is supported.

3.10 Dependency file output specification options

Added an option to output dependencies between source files and include files to a dependency file.

compile options: `-M`, `-MM`, `-MP`, `-MT`

assemble options: `-MM`, `-MP`, `-MT`, `-MF`

In addition, the following options have been added to improve the usability of the dependency file.

compile options: `-MD`, `-MMD`, `-MF`

assemble options: `-MMD`

The generated dependency file can be included in a Makefile for use.

For details on the options, please refer to the User's Manual.

3.11 Improvements to the -Xwhole_program Option

Optimization on the assumption that the whole program consists of the input file has been enhanced.

When all input files are merged, the following optimizations for global variables are performed.

- If a global variable that has not been qualified as const is never subject to writing, it is optimized in the same way as a variable that is qualified as const.
- A global variable that has not been qualified as static is optimized in the same way as a variable that is qualified as static.

Example of source code (test.c)

```
unsigned char globalIndex;
unsigned char neverReadArray[10];

void
autoVariableReplacementAndStoreEliminationExample(void){
    for(globalIndex = 0; globalIndex < 10; ++globalIndex){
        neverReadArray[globalIndex] = globalIndex;
    }
}

int neverOverwrittenVariable = 0;
int* writeOncePointer;
void constantPropagationExample0(void){
    writeOncePointer = &neverOverwrittenVariable;
}
int constantPropagationExample1(void){
    return (*writeOncePointer);
}
```

Example of generated code (ccrh -Ospeed -Xwhole_program -S test.c)

<V2.07.00>	< V2.08.00>
<pre>_autoVariableReplacementAndStoreEliminationExample: movhi HIGHW1(#_globalIndex), r0, r2 st.b r0, LOWW(#_globalIndex)[r2] mov 0x00000000, r2 mov #_neverReadArray, r5 .BB.LABEL.1_1: ; bb.split.clone andi 0x000000FF, r2, r6 add r5, r6 st.b r2, 0x00000000[r6] addi 0x00000001, r2, r6</pre>	<pre>_autoVariableReplacementAndStoreEliminationExample: .stack _autoVariableReplacementAndStoreEliminationExample = 0 mov 0x00000005, r2 .BB.LABEL.1_1: ; bb.split.clone loop r2, .BB.LABEL.1_1 .BB.LABEL.1_2: ; return jmp [r31] _constantPropagationExample0: .stack _constantPropagationExample0 = 0</pre>

<pre> andi 0x000000FF, r6, r7 add r5, r7 st.b r6, 0x00000000[r7] addi 0x00000002, r2, r6 andi 0x000000FF, r6, r7 add r5, r7 st.b r6, 0x00000000[r7] addi 0x00000003, r2, r6 andi 0x000000FF, r6, r7 add 0x00000004, r2 add r5, r7 st.b r6, 0x00000000[r7] andi 0x000000FF, r2, r6 cmp 0x00000007, r6 bl9 .BB.LABEL.1_1 .BB.LABEL.1_2: ; exit.ul cmp 0x0000000A, r6 bnc9 .BB.LABEL.1_4 .BB.LABEL.1_3: ; bb.split andi 0x000000FF, r2, r6 add r5, r6 st.b r2, 0x00000000[r6] add 0x00000001, r2 andi 0x000000FF, r2, r6 cmp 0x0000000A, r6 bl9 .BB.LABEL.1_3 .BB.LABEL.1_4: ; bb6.return_crit_edge movhi HIGHW1(#_globalIndex), r0, r5 st.b r2, LOWW(#_globalIndex)[r5] jmp [r31] _constantPropagationExample0: movhi HIGHW1(#_writeOncePointer), r0, r2 mov #_neverOverwrittenVariable, r5 st.w r5, LOWW(#_writeOncePointer)[r2] jmp [r31] _constantPropagationExample1: movhi HIGHW1(#_writeOncePointer), r0, r2 ld.w LOWW(#_writeOncePointer)[r2], r2 ld.w 0x00000000[r2], r10 jmp [r31] </pre>	<pre> jmp [r31] _constantPropagationExample1: .stack _constantPropagationExample1 = 0 mov 0x00000000, r10 </pre>
--	--

3.12 Rectified points for caution

The following points for caution no longer apply. For details, refer to Tool News.

- Note on Using Designators for Anonymous Unions or Structures (No.41)

3.13 Other Changes and Improvements

The following changes and improvements have been made:

- Rectification of Linker

In V2.07.00, Error C0564001 occurred when linking .rel files. This issue has been fixed.

- Improvement of internal errors.

An internal error could occur during the build process. This issue has been addressed.

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Revision History

Rev.	Date	Description	
		Page	Summary
1.00	Jul.01.26		Newly created.

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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